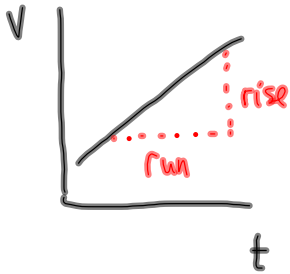


# Acceleration & Velocity-Time Graphs

## Constant Acceleration (Uniform)



$$\text{slope} = \frac{\text{rise}}{\text{run}}$$

$$\text{slope} = \frac{\Delta v}{\Delta t} \quad \left( \begin{array}{l} \frac{\Delta y}{\Delta x} \rightarrow \frac{\Delta v}{\Delta t} \end{array} \right)$$

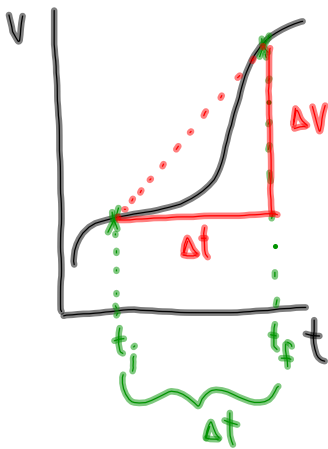
slope = acceleration

$$\therefore a = \frac{\Delta v}{\Delta t}$$

Slope is constant since the graph is linear

acceleration is the rate of change in velocity

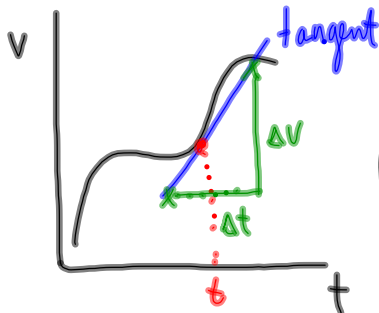
## Non-Constant Acceleration (Non-Uniform)



$$\text{slope} = \frac{\Delta v}{\Delta t}$$

$$a_{\text{ave}} = \frac{\Delta v}{\Delta t}$$

Average Acceleration is the slope between two points on the v-t graph.



$$\text{slope} = \frac{\Delta v}{\Delta t}$$

$$a_{\text{inst}} = \frac{\Delta v}{\Delta t}$$

Instantaneous Acceleration is the slope of the tangent drawn at t.

✓ eyeball tangent  
 ✗ use calculus  
 ↑ later!

# The Acceleration Equation

$$\vec{a} = \frac{\Delta \vec{v}}{\Delta t}$$

Where  $\vec{a}$  is acceleration (m/s/s or m/s<sup>2</sup>)  
 $\Delta \vec{v}$  is change in velocity (m/s)  
 $(\Delta \vec{v} = \vec{v}_f - \vec{v}_i)$   
 $\Delta t$  is the time interval (s)

UNIT:  $\frac{m/s}{s}$

$$\frac{m}{s} \div s$$

$$\frac{m}{s} \cdot \frac{1}{s}$$

$$\frac{m}{s^2}$$

## Example 1

A skier accelerates on her skis from  $6\text{m/s}$  [forward] to  $15\text{m/s}$  [forward] in  $1.5\text{s}$ . What is her average acceleration during this time?  
 $a_{ave} = ?$

$$\vec{v}_i = 6\text{m/s} \text{ [forward]}$$

$$\vec{v}_f = 15\text{m/s} \text{ [forward]}$$

$$\Delta t = 1.5\text{s}$$

$$\vec{a} = ??$$

$$\vec{a}_{ave} = \frac{\Delta \vec{v}}{\Delta t}$$

$$\vec{a}_{ave} = \frac{\vec{v}_f - \vec{v}_i}{\Delta t}$$

$$\vec{a}_{ave} = \frac{+15\text{m/s} - (+6\text{m/s})}{1.5\text{s}}$$

$$\vec{a}_{ave} = \frac{+9\text{m/s}}{1.5\text{s}}$$

$$\vec{a}_{ave} = +6\text{m/s}^2$$

In 1s, the skier's velocity changed by  $6\text{m/s}$  [forward]  $\rightarrow \vec{a}_{ave} = 6\text{m/s}^2$  [forward]  
 $6\text{m/s} / \text{s}$